



# Cait Campbell

## Producer

*mobile:* +815-742-5526  
*email:* me@caitcampbell.com  
*web:* www.caitcampbell.com

## PROFESSIONAL INFO

With 5 years of award-winning experience, I'm a versatile producer with a passion for working across a broad range of media including narrative, interactive, commercial & experiential.

## EXPERIENCE

### Freelance

*July '17 - May '18*

### Greenhaus GFX, Minecraft, Method, & Legend

- Scoping VFX on 2 narrative episodic shows (awarded)
- Production of graphics for Minecraft convention
- Production of finishing for car commercial campaign
- Project management of conversion of Black Panther & BBC's conversion of Blue Planet.

### Producer, Therapy Studios

*July '16 - July '17*

Produced edit, sound, mix, finishing, VFX, and Graphics for commercials, tv programs, video game trailers, and shorts, & branded content for the web & VR.

### VFX & Graphics Producer, Greenhaus GFX

*Jan16' - May '16, Sept '17 - Oct '17*

Produced VFX for TV shows, theatrical promo graphics, and titles. Created bids and budgets, tracked footage, relayed changes to teams, scheduled and staffed projects, trained production team, maintained client relations, and saw projects from development through completion.

### Producer, Bui Brothers - Telltale Games

*September 15' - October '15*

Produced "World's Largest Let's Play" for Minecraft: Story Mode release drawing live audiences of 21K online & 800 people in the Cinerama Dome.

### Associate Producer, Haus Interactive

*July '14 - September '14*

Produced 3 interactive live action & animated banners. Launched banners across 30+ sites daily for 3 months. Worked with client, EPs, CDs, artists, editorial, and development teams to execute client's creative vision.

### Associate Producer, Inhance Digital

*September '13 - July '14*

Produced several interactive touch based applications, trade show & on site installations. Created & maintained schedules and budgets, managed assets and deliveries, led presentations, and developed client relationships.

### Production Coordinator, Maker

*November 15' - December '15*

Coordinated two comedic and vfx heavy sketches. Secured crews, vendors, rentals, organized binder, etc.

## SKILLS

### Administration:

- MS Office & Google Docs
- CMS: Tactic, Shotgun or similar
- FTPs & Clients: Dropbox, etc.

### Software & Hardware:

- Adobe CS, Final Cut, & Nuke
- Working knowledge of C4D & Maya
- Mac / Windows

## CLIENTS

- HBO
- Funny or Die
- NatGeo
- Disney/Disney XD
- Marvel
- Fox
- Angel Laketa Moore
- Christiana Bianco
- 826LA
- Telltale Games
- Mojang Games
- Chalkboard Music

## AWARDS

- Bronze Telly, 2014
- Bronze Clio, 2014

## EDUCATION

Savannah College of Art and Design  
*BFA in Motion Graphics, 2008*